

# USER MANUAL for SoundRacer<sup>®</sup> Electric Vehicle Sound Module

with Amplifier

EVSMA-1



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The user manual is also available for download on www.evsoundsystem.com



## **TECHNICAL DESKRIPTION**

# SoundRacer Electric Vehicle Sound Module EVSMA-1

with 2x20W integrated Class-D amplifier

Engine sound output	Two speaker outputs from 2x20W amplifier		
Vehicle engine RPM or	0-5V analog		
speed input signals:	0-x Hz frequency, 3V-12V pulses		
	CAN bus with an external interface.		
MicroSD memory card:	Input signal settings and other parameters are stored together with the sound files on a MicroSD memory card. User can select settings and sounds in the SRFileGen Windows program and store on the SD card.		
Engine sounds	Sound files are stored on a MicroSD memory card. Several engine sounds can be stored on the card and the next sound is loaded by pressing a button. Engine sounds included with module: 4-cylinder, Diesel truck, Shelby V8, Lamborghini V10, Lexus LFA V10, Ferrari V12 car sounds. Suzuki GSX and Classic V-Twin motorcycle sounds. Some customer supplied sound files are also on the card. Custom sounds can be developed.		
Gear change function	Simulated gear changes at parameter defined RPM.		
	Function is selectable with a connected switch.		
Power supply	12-15V DC.		
	Current consumption at 12,4V: No audio out 170 mA, full volume out with one speaker 1,17A.		
	Green LED indicating power supply.		
Housing	Box with mounting flanges, 87 x 57 x 39 mm. HAMMOND 1591XXLFLBK.		
Connector	Würth WR-MPC3-ST/16. Matching connector female plug: Würth 662 016 113 322. Terminals: Würth 662 001 137 22D EC. Available from SoundRacer AB as complete sets. The connector and wire set CW16 contains 8 pcs of 30 cm wires with terminals in both ends, cut a wire to get two connections. The connector and terminal set CT16 contains 16 terminals for crimp or soldering.		
Accessories	EVHS-01 Hall effect rpm sensor with 4 magnets. EVSP31 Weather protected speaker, IP68 CW16 Connector and wire set. CT16 Connector and terminal set. CANM8 Pulse CAN bus interface. 24V or 48V to 12V DCDC converter can be supplied (not in stock)		



## **INSTALLATION**

Power supply	Connect a 11-15V DC from the vehicle activation switch to pin 5 (Battery plus). Connect battery ground to pin 7. A fuse, 5A-10A, should be used for the power supply. When the vehicle is switched on, the sound starts with a short revving.			
Vehicle engine RPM or speed input signals:	For 0-5V analog signal, connect to pin 16 and ground. For 0-x Hz frequency, 3V-12V pulses, connect to pin 14 and ground. If a Hall effect sensor is used, connect red wire to battery plus (pin 5), blue wire to pin 14 and black wire to ground (pin 7). If the external CAN bus interface is used it is connected to the same pins.			
MicroSD memory card:	Insert a MicroSD memory card with prepared files. See SoundRacer File Generator for details.			
Sound volume control:	There is an on-board potentiometer for setting output volume, see picture. For external volume control, set the on-board potentiometer in the middle position and connect a 10-50kohm potentiometer (not included) as follows: Connect (1) to ground, (2) to pin 9 and (3) to pin 6. (1) $(1) = (1) $			
Gear change function	Connect a switch (not included) to pin 12 and ground for gear selection or connect pin 12 to ground for permanent gear change function.			
Engine sound selection	Connect a switch (not included) to pin 8 and ground. Momentarily activate the switch to load the sound file with the next higher version number.			
Engine sound revving	Connect a switch (not included) to pin 10 and ground. Momentarily activate the switch to increase the engine sound RPM.			
Engine sound output	Connect one or two 4-80hm speakers to pins 1-3 and 2-4. For line out to external amplifier, see page 14.			



#### **INSTALLATION DRAWING CAN BUS INTERFACE or ANALOG SIGNAL**



#### CANM8 CANNECT PULSE x4

#### **Quick Overview**

CAN Bus Speed Pulse Interface for connection to EVSMA-1

The interface features a mini wiring connector, which unplugs to allow easy installation. There are 2 connections to the vehicle CAN Bus wiring (CAN HI & CAN LO) along with a connection to a permanent, fused 12v power supply and an earth connection.

The CANM8-PULSEx4 interface senses vehicle speed via the CAN Bus and provides a 12v square pulsed output for every 11 cm of vehicle movement, approximately 4 pulses per second at 1 MPH/1,6 km/h.

(There is also a standard version of the interface that has 1 pulse per second at 1 MPH/1,6 km/h but for EVSMA-1 we recommend the x4 model for better resolution.)

The interface incorporates a multi-function miniature status LED, which indicates correct connection to the CAN system, CAN activity present and confirmation that the CAN identity has been recognized.

The LED Status is as follows:

Flashing Red:	Searching for CAN Information.					
Solid Red:	CAN Data received but vehicle type not identified yet.					
Solid Green:	CAN Data received, and vehicle type	CAN Data received, and vehicle type recognized.				
Flashing Green:	Vehicle speed detected.					
Wiring Installation	Details					
Car connections:	OBDII connector pin number					
	on most cars					

WHITE -	CAN HI	6
BLUE -	CAN LO	14



SoundRacer EVSMA-1 connections:	16 pin connector
BLACK - OV	Pin 7
RED - 12V	Pin 5
GREEN - 12V Speed Pulse Output	Pin 14

Parameter 8 set	ting for SoundRace	er EVSMA-1:	
Select vehicle sp	eed for max simula	ated rpm from EV	SMA-1.
Example speed in MP		speed in km/h	Parameter 8
	50	80	200
	75	120	300

Sound files on MicroSD card have parameter 8 set to 200

Files and setting calculator for AVAS are on the MicroSD card.

Contact SoundRacer to get instructions for connecting to CAN bus in electric and hybrid cars like Tesla, Leaf, Volt, Lexus, Honda, Renault Zoe, Ford and other.

The CAN interface manufacturer does not specify any CAN protocol data for the interface, only compatible vehicles in the following list and all J1938 Vehicles:

https://www.canm8.com/can-bus-interfaces/speed-pulse-interfaces/canm8-pulse.html





## **INSTALLATION DRAWING HALL EFFECT SENSOR**





#### Hall effect sensor LITTELFUSE 55100-3H-02-A

- High switching speed up to 10 kHz
- Long life; up to 20 billion operations
- Visual indication of operation
- Unaffected by harsh environments

## **RPM/speed input signal from Hall effect sensor**

	The sensor gives one pulse to the EVSM each time a magnet passes the sensor. The time between two pulses is measured by the EVSM and transformed to a corresponding rpm for the sound output. Maximum pulse frequency is set by the user in the SRFileGen program and stored in the file on the MicroSD card. The frequency can be calculated in an Excel sheet that we provide. For slower revolving parts like a wheel or wheel shaft it is recommended to use four magnets, or more. For faster revolving parts like a motor shaft, two magnets can be used.		
Magnets	The magnet south pole must be directed towards the sensor. To find the south pole, just move the magnet near the sensor and check if the sound changes.		
	Warning, strong magnets! Keep out of reach for children. Dangerous if swallowed. Keep away from credit cards, can erase information.		
Installation	The magnets should be adapted to a wheel or shaft evenly distributed. Using two magnets they should be exactly opposite each other, more magnets should have the same distance between them. Different distances will make the rpm uneven. Install the sensor so that the magnets pass 5 – 10 mm from the sensor.		
	Black cable is ground		
	Red cable is DC power in, 4V – 24V, 10 mA		
	Blue cable is signal out, connect to Pin 14 on EVSMA-1.		
	A 10k-15k resistor must be connected between red and blue cables.		
	4 magnets are included with the sensor.		



#### **INSTALLATION DRAWING CURTIS CONTROLLER**

VEESS

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## SOFTWARE AND SOUND FILES

## Content of MicroSD card

The MicroSD card delivered with the sound module contains Windows program, sound files and documentation. Here is the content on the card with pulsed 200 Hz files in the root, suitable for CAN bus installation.



List of sound files on the MicroSD card:

vtwinp200.srf

Analog voltage speed input			Pulsed 56Hz speed input			Pulsed 200Hz speed input		
Sound	version	file name	version	file name		version	file name	
V8	108	veight.srf	208	veightp56.srf		250	veightp200.srf	
V10	110	vten.srf	210	vtenp56.srf		251	vtenp200.srf	
V10J	111	vtenj.srf	211	vtenjp56.srf		252	vtenjp200.srf	
V12	112	vtwelve.srf	212	vtwelvep56.srf		253	vtwelvep200.srf	
V-Twin	122	vtwin.srf	222	vtwinp56.srf		254	vtwinp200.srf	
Suzuki	123	suzuki.srf	223	suzukip56.srf		255	suzukip200.srf	
4cylinder	124	4cyl.srf	224	4cylp56.srf		256	4cylp200.srf	
Diesel truck	125	Diesel.srf	225	Dieselp56.srf		257	dieselp200.srf	
Porsche 911 GT3	126	Porsche.srf	226	Porschep56.srf		258	Porschep200.srf	
SAAB Sport 2t	127	SAAB2T.srf	227	SAABp56.srf		259	SAABp200.srf	

CANM8 AVAS EU		CANM8	AVAS USA
version	file name	version	file name
230	veighEU.srf	240	veightUSA.srf
231	vtenEU.srf	241	vtenUSA.srf
232	vtenjEU.srf	242	vtenjUSA.srf
233	vtwelveEU.srf	243	vtwelveUSA.srf
234	4cylEU.srf	244	4cylUSA.srf
235	dieselEU.srf	245	dieselUSA.srf



# NOTE! You may need to change the version numbers on some of the sound files listed above, to make them load. See more about version numbers on page 12.

Copy all files and folders to a computer before use.

The sound module use a **.srf** file stored in the processor to generate the sound output.

One sound is loaded into the module when tested in factory. If another sound should be used, then a MicroSD card with one or more .srf files must be inserted in the module.

The MicroSD card needs only contain generated .srf files when used in the sound module.

The ...p200.srf files in the root are generated files for 200Hz pulsed speed/rpm input suitable for use with CAN bus input.

If you use pulsed input with 56Hz, or analog input, you must delete the ...p200.srf files from the root and then copy the files from the "Pulsed 56 Hz srf files" or the "Analog input srf files" folder to the root of the MicroSD card.

For AVAS use there are folders with .srf files for EU and USA settings. File lists and settings can be found in Frequency\_calculator\_w\_ AVAS.xlsx .

When the correct files are on the card, insert the card int the module and then load a file into the processor as described in the manual.

#### FILE GENERATOR WINDOWS PROGRAM

If you use pulsed input with other frequency range, have the sound muted over a certain speed, as in AVAS, or any other changes, then you must generate .srf files with the proper settings, using the **SRFileGen.exe** program included on the MicroSD card.

The program is also used for our ICE car gadget SoundRacer X Car FM Transmitter. Select EV Analog or EV Pulsed depending on the input signal type used for the EVSMA-1.



Select Sound path, the folder with the .wav files to be used.



😈 SoundRacer File Gener	ator v1.2.0	- 🗆 X
EV Pulsed		Product Selection
Version	212	100-300 Version
Sound folder	D:\V12 F	errari
Idle Volume	60	0-100 Volume of idle sound
Off Low Volume	60	0-100 Volume of deceleration sound
On Low Volume	100	0-100 Volume of low acceleration sound
On High Volume	100	0-100 Volume of high acceleration sound
Positive Acc Sense	15	0-1000 Sensitivity for volume increase at acceleration
Negative Acc Sense	15	0-1000 Sensitivity for volume increase at deceleration
Max Input Frequency	56	Frequency at max vehicle speed
No Gear Scaling	150	Speed to RPM factor, no gear change
		Advanced settings
		Load Generate

Be sure to set different version numbers on the files, see the User Manual.

Recommended settings for AVAS are found in the CANM8 Parameter\_calculator.xlsx

To start generating a .srf file from WAV files, first select a sound folder with the 4 WAV files that should be used.

Then set the parameters as described below.

To copy parameter settings from an existing .srf file, use the **Load** button and select a .srf file.

To generate a .srf file when all settings are made, use the Generate button.

Basically, these settings are used.

POSITIVE ACC SENS

Increase the value for faster transitions from deceleration to acceleration sound.

NEGATIVE ACC SENS.

Increase the value for faster transitions from acceleration to deceleration sound.

MAX INPUT FREQUENCY

Enter the pulse frequency for max vehicle speed or rotating shaft rpm

Use Excel calculation Frequency\_calculator\_w\_AVAS.xlsx to find the frequency.

NO GEAR SCALING

Speed to RPM factor, increase for higher sound revving

HIGH RPM MUTE, under Advanced settings

In AVAS applications, the sound should fade out (muted) above a certain vehicle speed.



Set to 9900 for no shut off.

The other settings are used for changing the sound character and functions, more info see <u>SOUND PARAMETER SETTINGS</u>.

**Enter a 3 digit Version number, range 100-300**. Use a unique version number for each file on the MicroSD card. Frequency\_calculator\_w\_AVAS.xlsx contains lists with all .srf files on the MicroSD card and their Version numbers.

NOTE! Version numbers on the MicroSD card does not work for all files due to some limitations in the software. Example: If all Pulsed 200 files are on a card, only the files with version numbers 250-256 will load. If they are removed, version 257, diesel, will load, but not 258 and 259, they have to be renumbered to lower version numbers to load.

In some cases it has also been problem with loading a sound if there is only one .srf file on the card. In that case just load one more file with a different version number.

More information will be published on <u>www.evsoundsystem.com</u> when available.

When the Engine sound select button is pressed, the module search for an .srf with the next higher version number and starts reading the file from the MicroSD card and store it in the processor memory. It takes about 15 seconds, then the sound output starts.

NOTE: If a file on the card has the same version number as the file in the module, the file will not be able to load. Be sure to use different Version number on all files on a card.

If there is no MicroSD card in the sound module it will just use the sound stored in the processor.



#### SOUND PARAMETER SETTINGS

Parameter 1-4 sets the volume levels for the four different sound

1:	IDLE_VOLUME	= <60>	[0-100] Volume of idle sound
2:	OFFLOW_VOLUME	= <60>	[0-100] Volume of deceleration sound
3:	ONLOW_VOLUME	= <100>	[0-100] Volume of low acceleration sound
4:	ONHIGH_VOLUME	= <100>	[0-100] Volume of high acceleration sound

Parameter 5-6 sets the transition speed between onlow and offload sounds.

5:	POSITIVE_ACC_SENS	= <15>	[0-1000]	Sensitivity for sound transition at acceleration
6:	NEGATIVE_ACC_SENS	= <15>	[0-1000]	Sensitivity for sound transition at deceleration
(7:	INPUT_TYPE	= <1>	1=Analo	g, 2=Pulsed) Set when selecting product
8:	MAX_INPUT_FREQUENCY	= <54>	[Hz]	Pulse frequency at max vehicle speed
9:	NO_GEAR_SCALING	= <130>	[%]	Speed to RPM factor, no gear change
10:	SECOND_GEAR_RPM	= <3500>		RPM for change to second gear
11:	THIRD_GEAR_RPM	= <5500>		RPM for change to third gear
12:	FIRST_GEAR_SCALING	= <300>	[%]	Speed to RPM factor, first gear
13:	SECOND_GEAR_SCALING	= <190>	[%]	Speed to RPM factor, second gear
14:	THIRD_GEAR_SCALING	= <130>	[%]	Speed to RPM factor, third gear
15:	MAX_INPUT_RPM	= <7000>		RPM at max input speed
16:	IDLE_SAMPLE_RPM	= <1000>		RPM for idle sound sample
17:	ONLOW_SAMPLE_RPM	= <3500>		RPM for onlow sound sample
18:	IDLE_FADE_OUT_RPM	= <1000>		RPM for start of idle sound fade out
19:	IDLE_END_RPM	= <3000>		RPM for complete idle sound fade out
20:	OFFLOW_BEGIN_RPM	= <1000>		RPM for complete offlow sound fade out
21:	OFFLOW_FADE_IN_RPM	= <3000>		RPM for start of offlow sound fade out
22:	ONLOW_BEGIN_RPM	= <1000>		RPM for start of onlow sound fade in
23:	ONLOW_FADE_IN_RPM	= <1500>		RPM for complete onlow sound fade in
24:	ONLOW_FADE_OUT_RPM	= <3500>		RPM for start of onlow sound fade out
25:	ONLOW_END_RPM	= <6000>		RPM for complete onlow sound fade out
26:	ONHIGH_BEGIN_RPM	= <3500>		RPM for start of onhigh sound fade in
27:	ONHIGH_FADE_IN_RPM	= <6000>		RPM for complete onhigh sound fade in
28:	ONHIGH_END_RPM	= <7000>		Max onhigh RPM
29:	ONLOW_RESTRICT_VOLUME_RPM	= <1800>		RPM for volume limit to reduce interference
30:	HIGH_RPM_MUTE	= <9900>		Set to 9900 RPM for no mute, lower for mute

## **EXCEL CALCULATOR FOR FREQUENCY SETTING**

The Excel file Frequency\_calculator\_w\_AVAS.xlsx is included on the MicroSD memory card. The worksheets contain calculators for AVAS and Hall sensor applications.



## **EXTERNAL AMPLIFIER CONNECTION**

External amplifiers should not be connected to the speaker outputs pin 1-4.

Use the **Sound volume out** pin 6 for full signal level or use **Sound volume in** pin 9 where the output signal level can be adjusted with the onboard potentiometer to suite the external amplifier or active speaker.

## SOUND FILE SPECIFICATIONS

The SoundRacer sounds are recorded and prepared by a professional sound designer. SoundRacer can recommend sound design consultants, with long-time experience of developing sounds to our customers. They can design any type of sound to match the image and brand of a specific vehicle and company.

For customers who want to develop their own sounds we provide this short description: A complete sound contains four different sound files:

idle.wav	1000 RPM idling	sampling frequency 11k (11025 Hz)
onlow.wav	3500 RPM acceleration	sampling frequency 22k (22050 Hz)
onhigh.wav	7000 RPM acceleration	sampling frequency 22k (22050 Hz)
offlow.wav	4000 RPM deceleration	sampling frequency 22k (22050 Hz)

Other rpm figures can be used but the proportions should be the same 1:3,5:7:4 Files should be 32-bit floating point WAV. Mono, not Stereo.

Total size of the four files should be less than 400 kB, meaning that the four files can have a total length of about 9 seconds.

The free Windows program Audacity is very useful for handling the audio files.

http://audacity.sourceforge.net/download/

Each file size must be a multiple of 128 bytes.

Each wav file should be able to loop without a hearable pitch shift or click. Be sure that the end and the beginning of

the file makes a good match, like this:



Notes:

It may not work with comments in the descriptor parts of the wav files.



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## **SPEAKER**

# SoundRacer EVSP31 Weather protected speaker

Impedance	4 ohm ±15% at 1 V 500 Hz	
Fs	175 Hz ±35 Hz at 1 V	
Frequency Response	175 Hz ~ 20000 Hz (-6 dB)	
SPL	89 dB / W (1M) ±2 dB	
Rated Input	20 W	
Max. Input	40 W	
Flux	10.000 Gauss (1.0 Tesla)	
Buzz and Rattle Test	7 V	
Cold/Heat	-40/+105 C	
Magnet dimensions	24.8 x 6 N38 Weight: 21 gr (0.735 Oz)	
Dimensions	L96mm x H96mm x D90mm	
Connection	SuperSeal male connector, Female co	nnector is included.
Weight	340 grams	















## SoundRacer EVS

Acoustic Vehicle Alerting System (AVAS)

Sounds for increased safety around silent vehicles



SoundRacer AB Sweden

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